



**Global Junior
Challenge**
Projects to share the future

Pubblicata su *Global Junior Challenge* (<https://www.gjc.it>)

[Home](#) > Are you ready to live in the 21st century?

Paese, Città/Regione

Paese: Italy

Città: Rionero in Vulture, PZ

Organizzazione

Nome dell'ente o associazione: Via S. Antonio, 6 85028 Rionero in Vulture

Contesto dell'ente o dell'associazione che presenta il progetto: School

Specify: no source of founding

Sito Web

<http://twinspace.etwinning.net/453/home> <http://projectsetwinning.wix.com/areyouready>

Legge sulla privacy

Consenso al trattamento dei dati personali

Acconsenti al trattamento dei dati personali?: Autorizzo la FMD al trattamento dei miei dati personali

Tipo di progetto

Educazione fino a 10 anni

Descrizione del progetto

Description Frase (max. 500 characters):

The purpose of this project is to allow our students to acquire the necessary competences to live in the 21st century characterized by three important aspects: the Internet Era, the Multilingualism and the Globalization. It is founded on the use of eTwinning based learning in everyday school activities, in a cross curricular approach to different school subjects and functional to the achievement of the most innovative guidelines, both national and European,

and the CLIL.(Mother tongue/ english).

Project Summary (max. 2000 characters):

The project is born from a collaboration between some teachers from different European schools, exactly the Istituto Comprensivo " Ex Circolo Didattico" of Rionero in Vulture; Szkoła Podstawowa nr 9 im. M. Kopernika w Dzierżoniowie, Dzierżoniów, Poland; Agrupamento de Escolas da Lousã - EB nº2 from Lousã, Lousã, Portugal; CEP Virgen de la Guía, Portugalete, Spain. It's been recognized for a long time that the traditional school work and learning are no longer able to meet the needs of today's students. Many students start to become reluctant to learn and adopt disruptive behaviour in class, or drop school. This project, thanks to the use of eTwinning and ICT tools, allowed us to go beyond the traditional lesson, experiencing a new way to teaching and learning, based on the creation of an interactive, collaborative and motivating learning environment and the proposed of practical, inquiry-based tasks and open-ended problems. Students are been guided to find solutions and to learn through the exchange of ideas, research, collaboration, creativity, the assessment of their own work and that of others.. Students and their collective learning experience are at the center of learning. They are engaged in active learning and to work in teams on multidisciplinary topics fostering competence development and strengthening both individual and collaborative aspects of learning. The proposed activities have allowed the students to integrate the virtual experience with the real one (inside and outside of school) and rework it creatively through the use of technology.

Da quando è funzionante il vostro progetto?

2014-08-30 22:00:00

Obiettivi ed elementi di innovazione

The intent of this project was to integrate eTwinning in school activities as a cross curricular method, a way to overcome the traditional lesson model and promote the accomplishment of multidisciplinary and collaborative learning units/modules(attached Document: Learning Units). These were planned to address different topic and its objectives were set according to our schools curricula. All the competences was developed. - ICT, English and native language were used across the activities .The main one the communicative, oral and written but the scientific competence due to the themes chosen for the project, has been very well developed (internet, environment, recycling). We can't forget the autonomy and personal competence because the students , guided by teachers, are the ones to carry out the project as they were the designers of the activities The Math competence, artistic and learn to learn were also important in the project This is a first attempt at a new approach to school thanks to the use of eTwinning. The project was approved by the Teachers Councils and integrated in plan of training (Spain and Italy)/ Activities Annual Plan (Portugal). For the objectives of various modules see the page Project of the eTwinning twinspace. Were used various Web 2.0 tools, such as google doc and Padlet for collaborative brainstorming, Google slides with a set of guidelines on digital citizenship and presentations, Prezi for the 'development of plan for a healthy living developed by students, free websites for image editing ,tools for creating / editing video or slides (windows movie maker, Slidely, Photopeach or other), YouTube to host videos, Madmagz for creating a collaborative e- magazine on environmental sustainability, ooVoo for the videoconferences, Sticky Moose voting tool (for the logo competition, Christmas

songs and presentations), Thinglink, Myhistro (trip around the country) and Takl to show the 10th anniversary celebrations in each school.

Risultati

Describe the results achieved by your project How do you measure (parameters) these. (max. 2000 characters):

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How many users interact with your project monthly and what are the preferred forms of interaction? (max. 500 characters):

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Sostenibilità

What is the full duration of your project (from beginning to end)?: Da 1 a 3 anni

What is the approximate total budget for your project (in Euro)?: Meno di 10.000 Euro

What is the source of funding for your project?: Altro

Il progetto è economicamente autosufficiente?: No

Since when?: 2015-06-29 22:00:00

Trasferibilità

Has your project been replicated/adapted elsewhere?: No

What lessons can others learn from your project? (max. 1500 characters):

This project is a demons
well used it is a useful m

of teaching / learning playing a fundamental role in achieving the skills of the 21st century. Furthermore, the proper use of technologies can help to create a learning environment based on creativity, autonomy, language and technical skills and affects the relationship that children have with the school, focusing on the relationship and dialogue between peers , between students and teachers, by encouraging the exchange and cooperation from several European schools, strengthening and enhancing the ability of all pupils, encouraging their active participation in the world of education by reducing a inequalities and difficulties, motivating students to engage in learning, preventing any risk of early school leaving and lays the groundwork for the formation of active and responsible citizens, able to fit in an active and productive in a highly technological and globalized society.

Are you available to help others to start or work on similar projects?: Sì

Informazioni aggiuntive

Barriers and Solutions (max. 1000 characters): <p>Shortage and lack of technology in our school. E functional technological tools.</p>

Future plans and wish list (max. 750 characters): <p>This project will continue in the future in relation curriculum of the various schools It would be good schools and that the school was equipped with spa

task based ^[1] problem solving ^[2] learning ^[3] Innovation ^[4] eTwinning ^[5] cooperation ^[6] 21st century skylls ^[7]

Fondazione Mondo Digitale

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URL di origine: <https://www.gjc.it/progetti/are-you-ready-live-21st-century>

Collegamenti

[1] <https://www.gjc.it/category/keywords-separate-with-commas/task-based>

[2] <https://www.gjc.it/category/parole-chiave-separate-da-virgole/problem-solving>

[3] <https://www.gjc.it/category/keywords-separate-with-commas/learning>

[4] <https://www.gjc.it/category/parole-chiave-separate-da-virgole/innovation>

[5] <https://www.gjc.it/category/parole-chiave-separate-da-virgole/etwinning>

[6] <https://www.gjc.it/category/parole-chiave-separate-da-virgole/cooperation>

[7] <https://www.gjc.it/category/keywords-separate-with-commas/21st-century-skylls>